

Goalkeeper Evaluation

Players Name _____

Coach _____

A = exceptional ability, keep refining speed & pressure

B = good base, refinement required

C = average ability, improvement needed

D = development in this area a priority

TECHNICAL

Basic Position

	A	B	C	D
feet shoulder width apart	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
knees bent, weight forward	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
arms bent, hands up, fingers spread	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
hands ready	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Catching (low balls)

arms attack ball, elbows together	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
protect ball, collapse on receive	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Catching (high balls)

meet ball at highest point	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
catches in front or above head	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Catching (crosses)

ability to hold balls	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
timing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
range	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
punching	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Diving (ground shots)

foot work to ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
dives at a positive angle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
hands (1 behind & 1 on)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Diving (shots in air)

	A	B	C	D
footwork to ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
ability to hold ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
ability to extend	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
dives at a positive angle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Distribution (punts/drop kicks)

kicking foot through the ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
distance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
accuracy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Distribution (goal kicks)

kicking foot through the ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
distance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
accuracy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Distribution (throwing)

quick, fluid motion	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
distance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
accuracy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Field Skills

	A	B	C	D
passing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
receiving	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

TACTICAL

positional play to ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
helps to build attack	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
organization of defense	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
control of box	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
decisions on distribution	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
involved in play	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

PHYSICAL

endurance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
quickness	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
agility/balance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
strength & power	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
speed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

PSYCHO-SOCIAL

composure with ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
concentration/focus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
leadership	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
training mentality	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
game mentality	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Comments _____

